



```
function get_this(id: conn_id): set[addr]
{
    return skeleton_tracker[id];
}

function check_that(id: conn_id): bool
{
    return (id in skeleton_tracker);
}

# Handle events and do some magic here!
#
# Keep in mind that some of the state
# you accumulate could be useful in other ways so be sure to let it accumulate
# in global variables that have been declared in the export section. Be sure
# you expire the data using the *_expire attributes too! Filling up memory
# makes your script much less useful. :)
```